

Snakes & Ladders & Jellybeans

The classic game — but with jellybeans!

You Need

- One counter per player
- Two dice
- A bag of jellybeans

For counters you could use coins, or buttons, or even pieces of paper. If you don't have dice, you could roll online. And while jellybeans are very nice, if needed you could just keep track on a piece of paper.

How to Play

Each player takes turns to:

1. Roll the two dice.
2. Choose which of the results to use. You may move forwards the number of spaces shown on either one of the dice.
3. Or you may choose to use both results combined — if you pay one jellybean. (If you don't have any jellybeans, you can't use both results.)

Example: you are currently on space 13, and you roll 3 and 4. You have the following choices:

- A. Use the 3 to move to space 16 and slide down the snake to collect two jellybeans.
- B. Use the 4 to move to space 17 and collect one jellybean.
- C. Pay one jellybean to use both dice together to move 7 to space 20 and collect three jellybeans.

If you finish your move (i.e. stop) on a space with jellybeans then take that number of jellybeans from the package. If you stop on a ladder you must go up it, or on a snake you must go down it. On space 24 you lose a jellybean.

Who Wins?

The game ends when one person reaches the finish line. The winner is the person with the most jellybeans. (This may not be the player who reached the finish line...)

DISSENT

Card and game by Dissent Games www.dissentgames.com

Snakes & Ladders & Jellybeans

