

A game about growth and flourishing. Can you provide water and sunlight to all the potted flowers before the bumblebee wakes up?

Before You Play

- Find a pencil, two standard six-sided dice, and one small object such as a coin or button. (If you don't have dice, type "roll dice" into your phone browser to roll online.)
- Place the small object at the start of the track. This is the bumblebee, who will wake up from hibernation when it reaches the end of the track.
- Take a look at the seven flowers in the house. Each one has one blank square (for you to tick later), a row of numbers representing the water the flower needs, and a row representing the sunlight the flower needs.



For example, if you roll a 3 and a 5,

flowers have a 3 and 5 combination.

then there are two possible options, shown below — none of the other

How You Play

- 1. Roll the two dice.
- 2. Move the bumblebee counter one space on the track.



- 3. Match the results with the numbers on the flowers in order to provide them with the right amount of water and sunlight. You must match one number in each row. It doesn't matter which die matches which row.
- 4. Tick off the flower you chose. Each flower may only be ticked once.



Repeat these four steps.

If you cannot match your dice results to an unticked flower, then you can reroll either one or both dice. However, each time you reroll (whether it's one or two dice), the bumblebee moves one more space along the track.

How You Win

You win if you manage to tick off all seven flowers before the

bumblebee gets to the end of the track!

Confused? A watch a video here!



Created by Dissent Games, 2023 www.dissentgames.com

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A proportion of the profit from this card will go to the Chester Sexual Abuse Support Service



